Change Log

A0.2.0 - Added:

- Working Player Damage / Healing buttons.

- Working Enemy Damage / Healing buttons.

- Remove Map Elements Button

- Remove Players Button

- Remove Enemies Button

- New Map Elements

- Map Legend

A0.3.0 - Added:

- Player / NPC Keys (Not 100%)

- Works for Players / NPCs as well as Elements (For rockslides etc.)

- A bit buggy, but many challenges have already been overcome

- Enhanced Visibility of Elements on Map Area

- Enhanced Processing: Removed Screenupdating